







BSA Cub Scout Adventures and LDS Faith In God

(Some possible correlations to help Cub Scouts, parents & leaders work on both programs together)


FAITH IN GOD	WOLF	BEAR	WEBELOS & ARROW OF LIGHT
Basic Requirements	Duty to God Footsteps	Fellowship and Duty to God	Duty to God and You; Duty to God in Action
Learning and Living the Gospel			
Explain how taking the Sacrament helps you renew your baptismal covenants. Teach others in a family home evening.	Duty to God Footsteps 2d	Fellowship and Duty to God 1, 2d	Duty to God and You 2a
Give a family home evening lesson on Joseph Smith's First Vision. Discuss prayer.	Duty to God Footsteps 2d	Fellowship and Duty to God 1, 2d	Duty to God and You 2a
Mark select verses about the Holy Ghost in your scriptures. Discuss ways the Holy Ghost helps you.	Duty to God Footsteps 2d	Fellowship and Duty to God 1, 2d	Duty to God and You 2a
Read a conference address by the prophet. Decide what you can do to follow him and do it.	Duty to God Footsteps 2a	Fellowship and Duty to God 2c	Duty to God and You 2d
Give an opening and a closing prayer in family home evening or Primary 	Duty to God Footsteps 2d	Fellowship and Duty to God 2d	Duty to God in Action 2d; Project Family 2
Tell a story from the Book of Mormon that teaches about faith 	Call of the Wild 6; Duty to God Footsteps 2b	Beat of the Drum 1	Duty to God in Action 2d
Read D&C 89. Discuss how Heavenly Father blesses us when we faithfully live the Word of Wisdom 	Duty to God Footsteps 2d	Bear Picnic Basket	Cast Iron Chef 2
Prepare a Pedigree Chart 		Fellowship and Duty to God 1	Duty to God in Action 2d; Project Family 2
Learn to sing "Choose the Right." Explain agency and how making good choices helps develop greater faith.	Duty to God Footsteps 2c, 2d	Fellowship and Duty to God 1, 2d	Duty to God and You 2a
* Plan and complete your own activity to help you learn and live the gospel	Duty to God Footsteps	Fellowship and Duty to God	Duty to God and You; Duty to God in Action

* With this "complete your own activity" there are lots of possibilities that could count towards both programs.

Cub Scout Adventures and Faith In God (Possible Correlations)


FAITH IN GOD	WOLF	BEAR	WEBELOS & ARROW OF LIGHT
Basic Requirements	Duty to God Footsteps	Fellowship and Duty to God	Duty to God and You; Duty to God in Action
Serving Others			
Story of Good Samaritan/ Service Project	Council Fire 4b	Fellowship and Duty to God 2; Paws for Action 3b	Duty to God in Action 2e; Webelos Walkabout 7; Aware and Care 7a, g; Fix it 4; Project Family 5
Write a letter to a teacher, your parents, or your grandparents 	Council Fire 5; Hometown Heroes 4	Fellowship and Duty to God 2c	Duty to God in Action 2e Project Family 1
Make a list of qualities; choose one to develop; discuss	Cubs Who Care	Fellowship and Duty to God 2b	Castaway 2h
Plan, prepare, and serve a nutritious meal	Running with the Pack 6	Bear Necessities 5-6; Bear Picnic 2-3	Cast Iron Chef 4; Webelos Walkabout 4; Castaway 1b
Entertain and Care for Young Children	Duty to God Footsteps 2c	Grin and Bear it 3	Stronger, Faster, Higher 5
Learn about and practice good manners and courtesy	Cubs who Care	Fellowship and Duty to God 2c	Duty to God and You 2d, Duty to God in Action 2a
Plan and hold a parent-child activity	Council Fire 4b; Paws on the Path 6; Running with the Pack 4; Finding Your Way 5; Spirit of the Water 6	Bear Necessities 1; Fur, Feathers, and Ferns 3; A Bear Goes Fishing 4; Salmon Run 6	Webelos Walkabout 1,6; Camper 1,6; Project Family 7,8
Read the twelfth article of faith. Discuss what it means to be a good citizen 	Call of the Wild 7; Council Fire 3b; Paws on the Path 5	Paws for Action 1c	Webelos Walkabout 5; Building a Better World 1-4; Camper 7; Scouting Adventure 1e
* Plan and complete your own activity to serve others	Duty to God Footsteps; Council Fire; Hometown Heroes	Fellowship and Duty to God; Paws for Action; Grin and Bear It	Duty to God and You; Duty to God in Action; Aware and Care; Build My Own Hero; Fix it; Into the Woods; Project Family

* With this “complete your own activity” there are lots of possibilities that could count towards both programs.

 Completing the seven requirements marked with this symbol will also help a Cub Scout earn his Cub Scout Religious emblem/knot. See page 4 of this document for an explanation of how the LDS Faith In God, Duty to God and Religious Emblem all relate to one another.

** Suggested correlations do not automatically count. Leaders need to be familiar with requirements from both programs enough to see the possible “tweaks” to make an activity count towards both programs.

Cub Scout Adventures and Faith In God (Possible Correlations)

FAITH IN GOD	WOLF	BEAR	WEBELOS & ARROW OF LIGHT
Basic Requirements	Duty to God Footsteps	Fellowship and Duty to God	Duty to God and You; Duty to God in Action
Developing Talents			
Learn how to budget and save money. Discuss and pay tithing; save for a mission	Adventures in Coins; Code of the Wolf	Fellowship and Duty to God 2c	Cast Iron Chef 3; Building a Better World 5
Learn to sing, play, or lead a song from the <i>Children's Songbook</i>	Call of the Wild 6; Duty to God Footsteps 2c	Bear Necessities 2	Maestro 2c, 3e
Write a poem, story, or short play that teaches a principle 	Howling at the Moon 2; Call of the Wild 6	Bear Necessities 2	Camper 4; Moviemaking
Make an item from wood, metal, fabric, or other material, or draw, paint, or sculpt a piece of art. Display your finished work for others to see.	Air of the Wolf 2b, 3b, 4; Council Fire 6c; Duty to God Footsteps 1b; Motor Away	World of Sound; Beat of the Drum 3-5; Bear Claws 3; Baloo the Builder 3; Robotics 4	Art Explosion 2-4; Build it 2
Visit an art museum or attend a concert, play, or other cultural event	Collections and Hobbies 3	Beat of the Drum 6	Art Explosion 1; Maestro 1a; Into the Wild 9a
Read D&C 88:118. Discuss what it means; improve personal study habits	Code of the Wolf	Super Science	Adventures in Science; Earth Rocks; Engineer; Into the Wild
List five things you can do to help around your home. Discuss the importance of obeying and honoring your parents and learning how to work.	Duty to God Footsteps 2a	Fellowship and Duty to God 2c	Project Family 3
Plan a physical fitness program for yourself and participate in it for one month.	Paws of Skill	Salmon Run	Stronger, Faster, Higher; Sportsman
Learn about and practice good nutrition, good health, and good grooming, including modest dress.	Germes Alive	Bear Picnic Basket	Cast Iron Chef 5
Plan and complete your own activity that will help you develop your talents	Grow Something	Beat of the Drum 8; Grin and Bear it 2; Fur, Feathers, and Ferns 7	Building a Better World 9; Into the Woods 5

* With this “complete your own activity” there are lots of possibilities that could count towards both programs.

Doing one’s duty to God is central to Scouting. The Scout Oath begins with duty to God; the Scout Law ends with reverence. As Scouting founder Robert Baden-Powell said, “There is no religious ‘side’ of the movement. The whole of it is based on religion, that is, on the realization and service of God.”

An Explanation of the Religious Emblem/Faith in God/Duty to God in Cub Scouting and the LDS church.

Religious Emblem/Knot:


"A Scout is reverent." All Scouts show this by being faithful in their duty to God. Some go further and give special service. This can qualify them for a religious emblem. Such an emblem is not a Scouting award. It is conferred on a Scout by his religious leader. Each faith has its own requirements for earning its emblem.

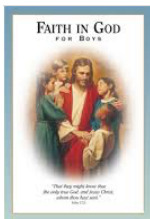
When Cubs Scouts earn this emblem, it is worn above the left pocket on their uniform while they are a Cub Scout. To wear the emblem as a Scout, the boy needs to complete the requirements for the LDS On My Honor Award*. If he chooses to continue to wear the emblem as a Scout without having earned the On My Honor, he can place a small Cub pin (shown to the right) to signify that it was earned as a Cub Scout. This applies to other recognition with this emblem (as well as for adult recognition) with the various Scouting pins.



*Boy Scouts, Varsity, Venturing and Adult Scout leaders can earn an religious emblem/knot by completing the requirements in the On My Honor programs of the LDS church. (Req. on LDS.org)




Faith in God: Faith in God is the activity program for the worldwide LDS Church and is meant to be used along with Scouting in the United States and Canada. The purpose of the Faith in God guidebooks is to help boys and girls ages 8 through 11 live gospel principles, develop testimonies, build friendships, and prepare to receive the Aaronic Priesthood or become a righteous young woman. Children who complete the requirements in the guidebook can earn the Faith in God Award. In countries where Scouting is part of the Church program, boys work on Faith in God along with Cub Scouting. Many of the Cub Scout activities can fulfill requirements for the Faith in God Award. Completion of all seven activities in this guidebook marked with a  qualifies a boy for the Scouting Religious Emblem. (Silver square knot w/purple back as shown above).



Note: Fulfilling or completing the rest of the requirements, as specified in the Faith in God book, will qualify them to receive the Faith in God primary award after they have turned 11.

Requirements for Religious Emblem from the Faith in God

- A Cub Scout completes all seven activities marked with the square knot icon  in the *Faith in God for Boys* guidebook. (Note: The second square knot icon on page 9 has been omitted and replaced by the activity immediately preceding it: *Read the twelfth article of faith. Discuss what it means to be a good citizen and how your actions can affect others.*)
- The religious square knot must be earned before a boy turns 11 years old [if they choose to earn it as a Cub Scout]. It is usually recommended that it be earned in the Bear or Webelos years.
- The religious square knot is usually awarded in a pack meeting.

Duty to God: This phrase has multiple meanings and references in the LDS church and in Scouting. The **Duty to God program** for LDS young men ages 12-18 focuses on helping young men strengthen their testimonies and their relationship with God, learn and fulfill their priesthood duties, and live the standards from *For the Strength of Youth*. This program does not have any connection to the Cub Scouting program.

Duty to God as mentioned in the 2015 Cub Scout handbooks:

Each rank in the Cub Scout program has a required Duty to God adventure that is designed to be done with their family. Cub leaders who are able to include these requirements in their den/pack meetings may do so if they choose to. However, those requirements are primarily the responsibility of the family.

- "Duty to God Footsteps" - Wolf required adventure
- "Fellowship and Duty to God" - Bear required adventure
- "Duty to God and You" - Webelos required adventure
- "Duty to God in Action" - Arrow of Light required adventure

Clarification on earning Religious Emblem as part of the Cub Scout Duty to God adventures:

If a boy has earned his Religious Emblem as a Bear, he must do the alternative option #2 for the Webelos rank AND the Arrow of Light rank. If a boy has earned his Religious Emblem as a Webelos, it does not count for the AOL rank as well. He must also do the AOL option #2.